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THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS" VIDEO GAME SYSTEM.



Wireless DS Single-Card Download Play

THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES DOWNLOADED FROM ONE GAME CARD.



THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.

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A CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

> During wireless game play, if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo DS and start the game again.



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METEOS™: DISNEY MAGIC



Embark on an epic quest to fix the famous Disney storybook vault in *Meteos: Disney Magic!* Combine blocks, create combos and blast them off the screen as you help save the day for all of your favorite Disney characters!

GETTING STARTED

- 1. Make sure the POWER switch is OFF.
- 2. Insert Meteos: Disney Magic Game Card in the Nintendo DS™ slot.
- 3. Turn the POWER switch ON.

NOTE: Meteos: Disney Magic Game Card is designed for the Nintendo DS™ system.

- Please read and accept the Health and Safety screen by touching the bottom screen.
- If the game does not automatically launch, select the Meteos: Disney Magic game icon from the DS launch screen.

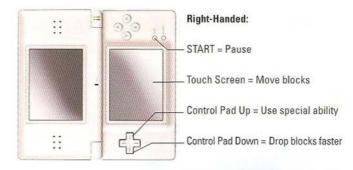


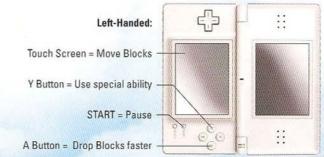
CONTROLS

Meteos: Disney Magic is played with your Nintendo DS system turned sideways. If you're right-handed, play the default way with the bottom screen (Touch Screen) on your right and the top screen on your left. Or switch to left-handed mode with the bottom screen (Touch Screen) on your left and the top screen on your right by selecting Options on the Main menu. Select Handedness and then click on Left. Flip your Nintendo DS around and you're ready to play!

Make your selections on the Touch Screen and then check the top screen to see an explanation. Medals and high scores will be saved. Once you quit out of story mode, you will have to start from the beginning to reach the stage you were on.

Once you're in a game screen, use your stylus to select and drag blocks across the screen. Match three of the same blocks and a rocket-propelled boost will send all the blocks you selected and the ones above them into the air.







PLAYING THE GAME

Play by using your stylus to slide the stacked blocks one at a time up and down or right and left. Match three or more of the same block vertically or horizontally to launch the blocks upward. If the blocks get launched all the way to the top of the screen, they turn into magical abilities that can help your Disney friends.



The more blocks you try to launch, the heavier they get, and it gets harder to launch them off the screen. Once blocks have been launched into the air, try lining up even more blocks to make them all shoot up higher. If you line up rows of matching blocks while other blocks are already in flight, the whole stack launches even farther!



SPECIAL GAUGE

You can use your special ability to help clear the screen even faster. Wait until the Special Gauge is full, and then click the gauge to launch your special ability!

SPECIAL BLOCKS



Wild Blocks

Wild Blocks can be used as a substitute for any other block, like the Joker in a deck of cards. Move a Wild Block next to two blocks that are the same and all three blocks will launch into the air!



Rocket Blocks

Double click a Rocket Block and you'll launch three blocks in a row – the Rocket Block and the blocks on either side of it, no matter if they're the same or not.



Replacing Blocks

Double click a Replacing Block to change all the blocks of a single color into a different color! If you use Replacing Blocks right, you can launch lots of blocks with ease!



SPECIAL ABILITIES



To use Special Abilities, wait for your Special Gauge to get filled up. The gauge fills as you play through the game. When it's full, touch the gauge to use one of three Special Abilities. Each stage uses a different special ability, so be sure to know which one you're activating when you touch the Special Gauge. In Story Mode, you cannot choose which ability to use. In other modes, you will be given the option to choose which one to use.





Touch the Special Gauge to activate Nitro Boost and your blocks will launch with much more force. Watch out for the 'B' to appear on the Special Gauge.

Slow Mode



When you activate Slow Mode, the blocks move a lot slower so you can match more of them. Watch out for the 'S' to appear on the Special Gauge.

Horizontal Block Movement



On the levels where you can't move the blocks horizontally (in Expert difficulty), activate this Special Ability to move the blocks side to side. Watch out for the 'H' to appear on the Special Gauge.

MAIN MENU



Single Player

Select Single Player to start a single player game of Meteos: Disney Magic.

Story Mode

Play Story Mode to help Jiminy Cricket and Tinker Bell get the Disney stories straightened out. Every time you successfully clear a level, you unlock parts of the story you're helping to fix. Select your skill level and the stage you want and start matching blocks!







Challenge Mode

Play Challenge Mode to power your way through the screens, connecting as many matching blocks as you can. Select the storybook and then the game you want. (Storybooks for Challenge Mode must be unlocked through successful play in Story Mode.)

- In Simple Mode, keep playing until the blocks pile up off the screen.
- In Time Attack, fire the specified number of blocks as fast as you can.
- Select Score Attack to get as many points as you can in the time specified.



Versus CPU

Select Versus CPU to play against a computer opponent in an all-out block-matching blowout!

- In Survival Mode, if the blocks pile up to the top of the screen, it's game over!
- In Time Mode, match as many blocks as you can in the time specified.

Select up to three CPU opponents and choose their difficulty level. Versus CPU is a great way to practice for Multi-Player games with your friends!







Multi-Player

Select Multi-Player to play *Meteos: Disney Magic* with your friends! See page 23 for more info.

Host Group

Select Host Group to create a new game for other players to join. Choose Survival Mode or Time Mode and select the other game settings. When all players are ready, click Start to begin your Multi-Player game.

Join Group

Select Join Group to play a game that's hosted on a friend's Nintendo DS system.



DS Download Play

Select DS Download play to transmit a trial version of *Meteos: Disney Magic* to your friends for single or Multi-Player games. See page 20 for further instructions.

Extras

Select Extras to check game history and see the character images. You can see all the secret stats about your games in the History section. Select VS Record to see the stats for all your Multi-Player games. Select Story Viewer to see the story character images you unlocked in the game.













Options

Select Options to change your sound settings, switch from right-handed play to left-handed or to erase your saved game data.

Tutorial

Select Tutorial to learn about all the special blocks and abilities. You can find tips on how to get higher scores in the game!



STAGES

Be sure to pay close attention to Jiminy Cricket and Tinker Bell's info before each stage because the story changes every time. You'll learn the name of the stage, who needs your help and what you need to do. Watch for the special ability for each stage and a tip to help you fix the storybook.



DS DOWNLOAD PLAY



Meteos: Disney Magic allows you to share a copy of the game with up to three friends. They can play single player games or join in Multi-Player matches even if they don't own a copy of the game! Follow the steps in Send a Copy to a Friend to introduce new players to Meteos: Disney Magic. Make sure your friend follows the Steps for Your Friends section.

What You Need

- One Nintendo DS system for each player
- One Meteos: Disney Magic Game Card



Send a Copy to a Friend

- Make sure that all DS systems are turned off, then insert a Meteos: Disney Magic DS Game Card into your system.
- Turn on the power on the host system (that's you!). The DS menu will appear.
- 3. Touch the Meteos: Disney Magic panel.
- 4. Select "DS Download" from the main menu.
- 5. Your system will search for other players.
- 6. Tap on "Start Transmitting" once all other players are ready.
- Your system will transmit the game to other players then return to the Main menu.









Steps for Your Friends

- Remove any Game Cards from the system, then turn on the power. The DS menu screen will appear.
- 2. Touch the DS Download Play panel. The game selection screen will appear.
- Touch the Meteos: Disney Magic Panel, then tap Yes to download the software.
- 4. You'll see the word "Downloading..." on your screen.
- 5. The game will automatically download.

Playing the Game with a Trial Version

When players play *Meteos: Disney Magic* with a demo version downloaded from a friend, they can play both single and Multi-Player games. In single player games, demo players can select Challenge Mode or Versus CPU. See page 14–15 for more info on these modes.

Demo version players can play Multi-Player games when those games are hosted by a player with a *Meteos: Disney Magic* Game Card. See page 23 for Multi-Player setup instructions.

MULTI-PLAYER

You can play Multi-Player *Meteos: Disney Magic* games with up to three of your friends. A player who has a *Meteos: Disney Magic* Game Card is the host of the game and the other players join the game.

When you play against your friends, send blocks to their screen by launching them to the top of your screen. Try to outlive your opponents!



Hosting a Game

- From the Main menu, select Multi-Player, then select Host Group.
- Choose your settings including rules, number of lives, then tap OK.
- Wait for the other players to join your game.
- 4. Once the other players have joined,

choose the storybook, special ability, and handicap (move the slider from -3 to +3 to make the game easier or more difficult).

Once the other players are in a READY state, the host can touch Start to begin the game.

NOTE: You cannot HOST the game in a trial version.





Joining a Game

- Up to three players can join a Multi-Player match, either Meteos: Disney Magic Game Card players or DS Download Play version players.
- From the Main menu, select Multi-Player.
- 3. Wait for the host to select the game settings.
- 4. Select the host you want to join.
- 5. Choose the storybook (Game Card players only), special ability, and handicap (move the slider from -3 to +3 to make the game easier or more difficult).
- 6. Touch Start to get ready for the game!



CREDITS

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To access support for Buena Vista Games on the World Wide Web, point your browser to www.disney.com/videogames and click on "Support" at the top of the page.

Games Hints and Tips

Game hints and tips are available on our Customer Support website.
To access Game Hints and Tips on the World Wide Web, point your browser to www.disney.com/videogames/support.

Mailing Address

If you wish to write us, our address is: Buena Vista Games Customer Support, 500 South Buena Vista Street, Burbank, CA 91521-8139

Telephone Support

You may contact Customer Support at (888) 817-2962. If you need additional information, our Customer Support staff for the U.S. and Canada is available Monday through Friday from 8:30 a.m. to 5:30 p.m. (Pacific Time).

TTY/TDD Users

Please contact us by telephone through your local relay service. Customer Support staff for TTY/TDD users is available Monday through Friday 8:30 a.m. to 5:30 p.m. (Pacific Time). Our toll free number is (888) 817-2962.

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